Pursuant to Fish and Game Code section 2353 and California Code of Regulations, title 14, section 712.5, this declaration form shall be completed by the person importing dead birds, mammals, fish, reptiles, or amphibians, prior to or upon entry (within 24 hours) into the State of California. This declaration form shall be submitted online at wildlife.ca.gov/hunting or postmarked to the Department of Fish and Wildlife, Law Enforcement Division, PO Box 944209, Sacramento CA 94244-2090. A copy of this completed declaration form, or a confirmation number if completed online, shall be retained with the dead fish or wildlife.

SECTION 1. IMPORTER INFORMATION				
FIRST NAME	M.I.	LAST NAME		
			T	
GOVERNMENT ISSUED ID or DRIVER'S LICENSE NUMBER	DATE OF BIRTH		PREFERRED TELEPH	ONE
PHYSICAL ADDRESS				
FITTSIOAL ADDICESS				
CITY	STATE ZIP		EMAIL ADDRESS (Voluntary)	
			,	,
IMPORTATION VEHICLE LICENSE #	LOCATION AND DATE OF IMPORTATION			
SECTION 2. DEAD WILDLIFE, AND/ OR PARTS THEREOF INFORMATION				
Description of Fish or Wildlife		Out of State		
(species, quantity, sex _± antler points when	Carcass or Part	Fishing or Hunting	Out of State	Harvest Location
applicable, etc.)	type ^A	License #, or	Hunting Tag #	(County, State, or country)
		permit #		country)
SECTION 3. CERTIFICATION				
I certify under penalty of perjury that the information above is true and correct and that the fish or wildlife described above are legally				
possessed/imported by the undersigned.				
Signature Date				
Oignature				
Information regarding Chronic Wasting Disease: T				
hunter-harvested deer and elk (cervid) into California. Only some parts of a harvested deer or elk can be imported, and no portions of the				

A Carcass or Part Type codes: **WC** = whole fresh/frozen carcass; **MC** = meat cuts (processed); **MQ** = meat cuts (quarter); **TS** = tissue samples; **TA** = taxidermy/ trophy mount; **H** = hide; **S** = scientific specimens; **O** = other

https://wildlife.ca.gov/Conservation/Laboratories/Wildlife-Health/Monitoring/CWD

brain or spinal cord may be imported. For more information go to:

Form Instructions

BEFORE COMPLETING: Pursuant to Title 14, Section 712.5, California Code of Regulations (CCR) and Fish and Game Code Section 2353, notwithstanding any other provision of law, it is unlawful to import (or bring into the state of California) any dead birds, mammals, fish, reptiles, or amphibia legally taken and legally possessed from outside of California, unless a declaration is submitted to the California Department of Fish and Wildlife (Department) at or immediately prior to the time of entry. The importation of live animals is regulated under separate laws and regulations, therefore this form is not required for importation of live wildlife. Situations by which this form would be used include dead wildlife imported into California from out of state (including out of the country in accordance with that country's export requirements):

- Legally hunted or fished for personal consumption;
- Legally taken for trophy or taxidermy;
- Legally taken specimens for scientific or other research, notwithstanding other laws for their possession and/ or importation; and
- Other legal uses.
- **Section 1 Original Permitholder Information.** For importation of dead wildlife and/or parts thereof, indicate the Importer's first name, last name, Government-Issued ID or Driver's License #, birthdate, physical (mailing) address, and optional email address.
- **Section 2 Dead Wildlife and/or Parts Thereof Information.** Provide a description of the wildlife imported, including species, quantity, sex and antler points when applicable, etc. State or Federal permits under which authority the take and/or possession (collection) of the salvaged animals, and/or parts thereof occurred. For categories that don't apply, indicate N/A.
- **Section 3 CERTIFICATION** The importer signs here certifying under penalty of perjury that the information provided is true and correct and that the fish or wildlife described are legally possessed/imported by the signer.