

STREAM INVENTORY REPORT

Soda Spring Gulch

INTRODUCTION

A stream inventory was conducted during the summer of 1998 on Soda Spring Gulch. The objective of the habitat inventory was to document the habitat available to anadromous salmonids in Soda Spring Gulch.

The objective of this report is to document the current habitat conditions, and recommend options for the potential enhancement of habitat for coho salmon and steelhead trout. Recommendations for habitat improvement activities are based upon target habitat values suitable for salmonids in California's north coast streams.

WATERSHED OVERVIEW

Soda Spring Gulch is tributary to Little North Fork, tributary to South Fork Albion River, tributary to the Albion River, which drains to the Pacific Ocean, located in Mendocino County, California (Map 1). Soda Spring Gulch's legal description at the confluence with Little North Fork is T16N R16W S21. Its location is 39°14'7" north latitude and 123°38'32" west longitude. Soda Spring Gulch is a first order stream and has approximately 0.86 miles of blue line stream according to the USGS Elk 7.5 minute quadrangle. Soda Spring Gulch drains a watershed of approximately 0.32 square miles. Elevations range from about 200 feet at the mouth of the creek to 1040 feet in the headwater areas. Mixed conifer forest dominates the watershed. The watershed is entirely privately owned and is managed for timber production. Vehicle access exists via Highway 128 to Flynn Creek Road to Keene Summit to a locked gate.

METHODS

The habitat inventory conducted in Soda Spring Gulch follows the methodology presented in the *California Salmonid Stream Habitat Restoration Manual* (Flosi et al, 1998). The California Conservation Corps (CCC) Technical Advisors and Watershed Stewards Project/AmeriCorps (WSP/AmeriCorps) Members that conducted the inventory were trained in standardized habitat inventory methods by the California Department of Fish and Game (DFG). This inventory was conducted by a two-person team.

SAMPLING STRATEGY

The inventory uses a method that samples approximately 10% of the habitat units within the survey reach. All habitat units included in the survey are classified according to habitat type and their lengths are measured. All pool units are measured for maximum depth, depth of pool tail crest, dominant substrate composing the pool tail crest, and embeddedness. Habitat unit types encountered for the first time are further measured for all the parameters and characteristics on

Soda Spring Gulch

the field form. Additionally, from the ten habitat units on each field form page, one is randomly selected for complete measurement.

HABITAT INVENTORY COMPONENTS

A standardized habitat inventory form has been developed for use in California stream surveys and can be found in the *California Salmonid Stream Habitat Restoration Manual*. This form was used in Soda Spring Gulch to record measurements and observations. There are nine components to the inventory form.

1. Flow:

Flow is measured in cubic feet per second (cfs) at the bottom of the stream survey reach using standard flow measuring equipment, if available. In some cases flows are estimated.

2. Channel Type:

Channel typing is conducted according to the classification system developed and revised by David Rosgen (1985 rev. 1994). This methodology is described in the *California Salmonid Stream Habitat Restoration Manual*. Channel typing is conducted simultaneously with habitat typing and follows a standard form to record measurements and observations. There are five measured parameters used to determine channel type: 1) water slope gradient, 2) entrenchment, 3) width/depth ratio, 4) substrate composition, and 5) sinuosity.

3. Temperatures:

Both water and air temperatures are measured and recorded at every tenth habitat unit. The time of the measurement is also recorded. Both temperatures are taken in degrees Fahrenheit at the middle of the habitat unit and within one foot of the water surface.

4. Habitat Type:

Habitat typing uses the 24 habitat classification types defined by McCain and others (1988). Habitat units are numbered sequentially and assigned a type identification number selected from a standard list of 24 habitat types. Dewatered units are labeled "dry". Soda Spring Gulch habitat typing used standard basin level measurement criteria. These parameters require that the minimum length of a described habitat unit must be equal to or greater than the stream's mean wetted width. Channel dimensions were measured using hip chains, range finders, tape measures, and stadia rods. All units were measured for mean length; additionally, the first occurrence of each unit type and a randomly selected 10% subset of all units were sampled for all features on the sampling form. Pool tail crest depth at each pool unit was measured in the thalweg. All measurements were in feet to the nearest tenth.

Soda Spring Gulch

5. Embeddedness:

The depth of embeddedness of the cobbles in pool tail-out reaches is measured by the percent of the cobble that is surrounded or buried by fine sediment. In Soda Spring Gulch, embeddedness was ocularly estimated. The values were recorded using the following ranges: 0 - 25% (value 1), 26 - 50% (value 2), 51 - 75% (value 3) and 76 - 100% (value 4). Additionally, a value of 5 was assigned to tail-outs deemed unsuited for spawning due to inappropriate substrate particle size, having a bedrock tail-out, or other considerations.

6. Shelter Rating:

Instream shelter is composed of those elements within a stream channel that provide salmonids protection from predation, reduce water velocities so fish can rest and conserve energy, and allow separation of territorial units to reduce density related competition. The shelter rating is calculated for each fully-described habitat unit by multiplying shelter value and percent cover. Using an overhead view, a quantitative estimate of the percentage of the habitat unit covered is made. All cover is then classified according to a list of nine cover types. In Soda Spring Gulch, a standard qualitative shelter value of 0 (none), 1 (low), 2 (medium), or 3 (high) was assigned according to the complexity of the cover. Thus, shelter ratings can range from 0-300 and are expressed as mean values by habitat types within a stream.

7. Substrate Composition:

Substrate composition ranges from silt/clay sized particles to boulders and bedrock elements. In all fully-described habitat units, dominant and sub-dominant substrate elements were ocularly estimated using a list of seven size classes and recorded as a one and two respectively. In addition the dominant substrate composing the pool tail-outs is recorded for each pool.

8. Canopy:

Stream canopy density was estimated using modified handheld spherical densimeters as described in the *California Salmonid Stream Habitat Restoration Manual*. Canopy density relates to the amount of stream shaded from the sun. In Soda Spring Gulch, an estimate of the percentage of the habitat unit covered by canopy was made from the center of approximately every third unit in addition to every fully-described unit, giving an approximate 30% sub-sample. In addition, the area of canopy was estimated ocularly into percentages of coniferous or deciduous trees.

9. Bank Composition and Vegetation:

Bank composition elements range from bedrock to bare soil. However, the stream banks are usually covered with grass, brush, or trees. These factors influence the ability of stream banks to withstand winter flows. In Soda Spring Gulch, the dominant composition type and the dominant vegetation type of both the right and left banks for each fully-described unit were selected from the habitat inventory form. Additionally, the percent of each bank covered by vegetation was estimated and recorded.

Soda Spring Gulch

DATA ANALYSIS

Data from the habitat inventory form are entered into Habitat, a dBASE 4.2 data entry program developed by Tim Curtis, Inland Fisheries Division, California Department of Fish and Game. This program processes and summarizes the data, and produces the following six tables:

- Riffle, flatwater, and pool habitat types
- Habitat types and measured parameters
- Pool types
- Maximum pool depths by habitat types
- Dominant substrates by habitat types
- Mean percent shelter by habitat types

Graphics are produced from the tables using Quattro Pro. Graphics developed for Soda Spring Gulch include:

- Riffle, flatwater, pool habitats by percent occurrence
- Riffle, flatwater, pool habitats by total length
- Total habitat types by percent occurrence
- Pool types by percent occurrence
- Total pools by maximum depths
- Embeddedness
- Pool cover by cover type
- Dominant substrate in the pool tail outs
- Percent canopy
- Bank composition by composition type
- Bank vegetation by vegetation type

HABITAT INVENTORY RESULTS

*** ALL TABLES AND GRAPHS ARE LOCATED AT THE END OF THE REPORT ***

The habitat inventory of July 15, 1998, was conducted by Kevin McKernan (CCC) and Lisa Campbell (WSP). The total length of the stream surveyed was 444 feet.

Flow was not measured on Soda Spring Gulch.

Channel type was not taken on Soda Spring.

Water temperatures taken during the survey period ranged from 57 to 58 degrees Fahrenheit. Air temperature was 64 degrees Fahrenheit.

Table 1 summarizes the Level II riffle, flatwater, and pool habitat types. Based on frequency of occurrence there were 10% riffle units, 40% flatwater units, and 50% pool units (Graph 1).

Soda Spring Gulch

Based on total length of Level II habitat types there were 6% riffle units, 59% flatwater units, and 35% pool units (Graph 2).

Six Level IV habitat types were identified (Table 2). The most frequent habitat types by percent occurrence were step run units, 30%; mid-channel pool units, 25%; and plunge pool units, 20% (Graph 3). Based on percent total length, step run units made up 43%, mid-channel pool units 18%, and run units 16%.

A total of 10 pools were identified (Table 3). Main channel pools and scour pools were the most frequently encountered at 50% each. Main channel pools comprised 52% of the total length of all pools (Graph 4).

Table 4 is a summary of maximum pool depths by pool habitat types. Pool quality for salmonids increases with depth. Five of the 10 pools (50%) had a depth of two feet or greater (Graph 5).

The depth of cobble embeddedness was estimated at pool tail-outs. Of the 10 pool tail-outs measured, 2 had a value of 3 (20%) and 8 had a value of 4 (80%) (Graph 6). On this scale, a value of 1 indicates the highest quality of spawning substrate.

A shelter rating was calculated for each habitat unit and expressed as a mean value for each habitat type within the survey using a scale of 0-300. Riffle habitat types had a mean shelter rating of 10, flatwater habitat types had a mean shelter rating of 20, and pool habitats had a mean shelter rating of 41 (Table 1). Of the pool types, the scour pools had the highest mean shelter rating at 52. Main channel pools had a mean shelter rating of 25 (Table 3).

Table 5 summarizes mean percent cover by habitat type. Terrestrial vegetation is the dominant cover type in Soda Spring Gulch. Large and small woody debris are lacking in nearly all habitat types. Graph 7 describes the pool cover in Soda Spring Gulch.

Table 6 summarizes the dominant substrate by habitat type. Gravel was the dominant substrate observed in 100% of the pool tail-outs measured (Graph 8).

The mean percent canopy density for the stream reach surveyed was 94%. Of the canopy present, the mean percentages of deciduous and coniferous trees were 19% and 81%, respectively. Graph 9 describes the canopy in Soda Spring Gulch.

For the stream reach surveyed, the mean percent right bank vegetated was 91%. The mean percent left bank vegetated was 97%. The dominant elements composing the structure of the stream banks consisted of 93.8% sand/silt/clay and 6.3% boulder (Graph 10). Brush was the dominant vegetation type observed in 56.3% of the units surveyed. Additionally, 37.5% of the units surveyed had grass as the dominant vegetation type, and 6.3% had deciduous trees as the dominant vegetation (Graph 11).

Soda Spring Gulch

DISCUSSION

The water temperatures recorded on the survey day July 15, 1998, ranged from 57 to 58 degrees Fahrenheit. Air temperature was 64 degrees Fahrenheit. This is a good water temperature range for salmonids. To make any further conclusions, temperatures would need to be monitored throughout the warm summer months, and more extensive biological sampling would need to be conducted.

Flatwater habitat types comprised 59% of the total length of this survey, riffles 6%, and pools 35%. The pools are relatively deep with 5 of the 10 (50%) pools having a maximum depth greater than 2 feet. In general, pool enhancement projects are considered when primary pools comprise less than 40% of the length of total stream habitat. In first and second order streams, a primary pool is defined to have a maximum depth of at least two feet, occupy at least half the width of the low flow channel, and be as long as the low flow channel width.

None of the pool tail-outs measured had an embeddedness rating of 1. All ten of the pool tail-outs had embeddedness ratings of 3 or 4. Cobble embeddedness measured to be 25% or less, a rating of 1, is considered to indicate good quality spawning substrate for salmon and steelhead. In Soda Spring Gulch, sediment sources should be mapped and rated according to their potential sediment yields, and control measures should be taken.

The mean shelter rating for pools was 41. The shelter rating in the flatwater habitats was 20. A pool shelter rating of approximately 100 is desirable. The relatively small amount of cover that now exists is being provided primarily by terrestrial vegetation in all habitat types. Log and root wad cover structures in the pool and flatwater habitats are needed to improve both summer and winter salmonid habitat. Log cover structure provides rearing fry with protection from predation, rest from water velocity, and also divides territorial units to reduce density related competition.

All ten of the pool tail outs measured had gravel as the dominant substrate. This is generally considered good for spawning salmonids.

The mean percent canopy density for the stream was 94%. This is a relatively high percentage of canopy. In general, revegetation projects are considered when canopy density is less than 80%.

The percentage of right and left bank covered with vegetation was high at 91% and 97%, respectively.

RECOMMENDATIONS

- 1) Soda Spring Gulch should be managed as an anadromous, natural production stream.
- 2) The limited water temperature data available suggest that maximum temperatures are within the acceptable range for juvenile salmonids. To establish more complete and

Soda Spring Gulch

meaningful temperature regime information, 24-hour monitoring during the July and August temperature extreme period should be performed for 3 to 5 years.

- 3) Active and potential sediment sources related to the road system need to be identified, mapped, and treated according to their potential for sediment yield to the stream and its tributaries.

COMMENTS AND LANDMARKS

The following landmarks and possible problem sites were noted. All distances are approximate and taken from the beginning of the survey reach.

Position

(ft): Comments:

0' Begin survey at confluence with Little North Fork.

85' Old bridge crossing log footing visible right bank.

444' End of survey. Three foot jump at head of pool. No fish seen since beginning of survey.

REFERENCES

Flosi, G., Downie, S., Hopelain, J., Bird, M., Coey, R., and Collins, B. 1998. California salmonid stream habitat restoration manual, 3rd edition. California Department of Fish and Game, Sacramento, California.

Soda Spring Gulch

LEVEL III and LEVEL IV HABITAT TYPE KEY

HABITAT TYPE	LETTER	NUMBER
RIFFLE		
Low Gradient Riffle	[LGR]	1.1
High Gradient Riffle	[HGR]	1.2
CASCADE		
Cascade	[CAS]	2.1
Bedrock Sheet	[BRS]	2.2
FLATWATER		
Pocket Water	[POW]	3.1
Glide	[GLD]	3.2
Run	[RUN]	3.3
Step Run	[SRN]	3.4
Edgewater	[EDW]	3.5
MAIN CHANNEL POOLS		
Trench Pool	[TRP]	4.1
Mid-Channel Pool	[MCP]	4.2
Channel Confluence Pool	[CCP]	4.3
Step Pool	[STP]	4.4
SCOUR POOLS		
Corner Pool	[CRP]	5.1
Lateral Scour Pool - Log Enhanced	[LSL]	5.2
Lateral Scour Pool - Root Wad Enhanced	[LSR]	5.3
Lateral Scour Pool - Bedrock Formed	[LSBk]	5.4
Lateral Scour Pool - Boulder Formed	[LSBo]	5.5
Plunge Pool	[PLP]	5.6
BACKWATER POOLS		
Secondary Channel Pool	[SCP]	6.1
Backwater Pool - Boulder Formed	[BPB]	6.2
Backwater Pool - Root Wad Formed	[BPR]	6.3
Backwater Pool - Log Formed	[BPL]	6.4
Dammed Pool	[DPL]	6.5

Soda Spring Gulch

Soda Springs Gulch, trib to Lil' NF of SF Albion River

