

# Evaluating Unmanned Aerial Systems (UAS) for use in Oil Spill Response and Damage Assessments

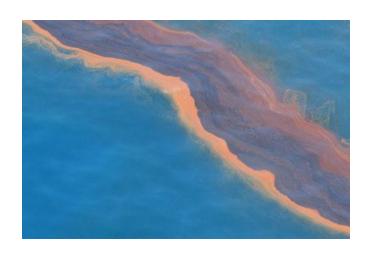
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CA OSPR / Chevron Technology Workshop
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#### Overview

- Why UAS?
- Evaluation Plan
- Set Up
- Analysis Results
- Conclusions

# Response and NRDA Needs for UAS

- Quick and Nimble
- Cover large areas but also focus on targets
- Access to the inaccessible
- Prevents disturbance of sensitive habitats
- Cost effective

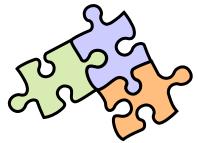




## Field Testing for Response and NRDA

- Response Recoverable oil and oiled resources we can clean
- Damage Assessment Finer resolution of data
  - Eg. Species affected, Number affected, Dead or Alive
- Developed both Offshore and Onshore scenarios for testing abilities of the PUMA aircraft, its EO and IR Sensors and processing software made by 2d3
  - Offshore Oil Simulation Fluorescein dye
  - Onshore Beach Wrack, Simulated Wildlife,
     Simulated Oil and Recreational Human Use

#### What is being evaluated?



- Platform Flight Time, Endurance, Stability
- Sensor Resolution, Quality, Recognition, Spatial Accuracy
- Software Georeferencing, Mosaicing, Image Enhancement
- Parts as a whole working together

# Offshore Set Up

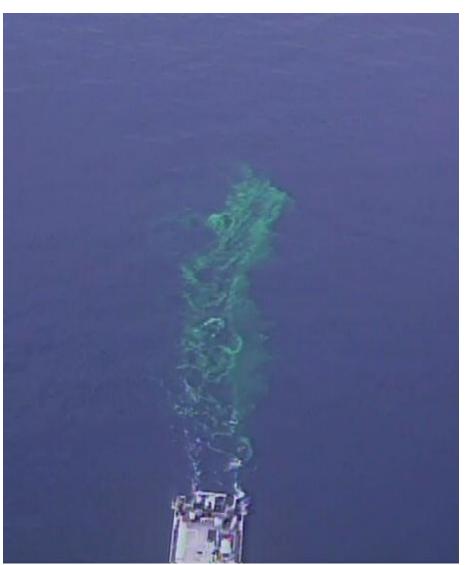




## Oil Simulation



#### **Distance Calculations**



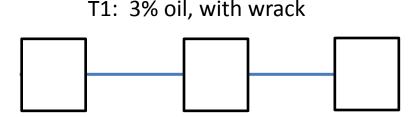
Lat/Lon: N 34° 08' 59.17" W 119° 25' 30.19" Alt: 334 ft MSL Mag: 42° Gimbal

FOV Data:
Slant Rng: 171 m
CFOV Hdg: 313°
CFOV Lat/Lon: N 34° 09' 02.34" W 119° 25' 33.92"
Horiz. FOV: 29.6°

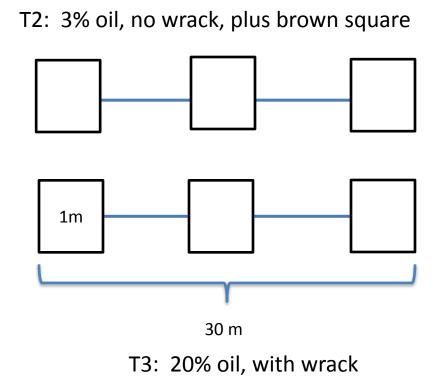
Targeting Data:
Target S Lat/Lon: N 34° 09' 01.63" W 119° 25' 33.34"
Target T Lat/Lon: N 34° 09' 02.97" W 119° 25' 34.76"
ADD 32 m LEFT 44 m
Range: 54 m Mag Bearing: 307°

# Beach Test Set-Up

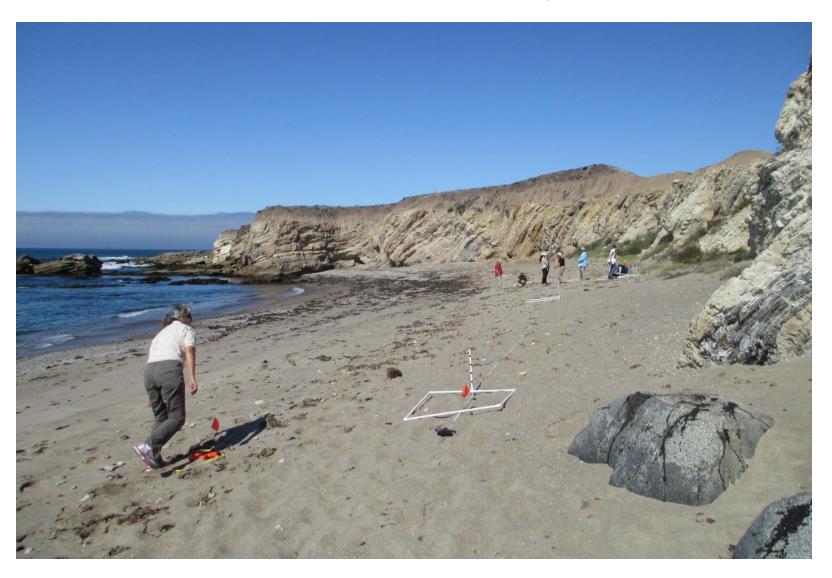
"Oil simulations" square
 Targets of 5 - 50 cm sides
 distributed at varying percent
 coverage across 30m x 1 m
 transect



- "Bird simulations" were distributed on and off transect for testing wildlife viewing
- PVC stakes are inserted into each quadrat to see if we can see height with imagery. Each stake has 10 cm increments marked.



# Beach Set Up



Beach Set Up



**Bird Simulations** 

Oil Simulations

#### 250 FT Altitude Mid Zoom - VAFB Beach







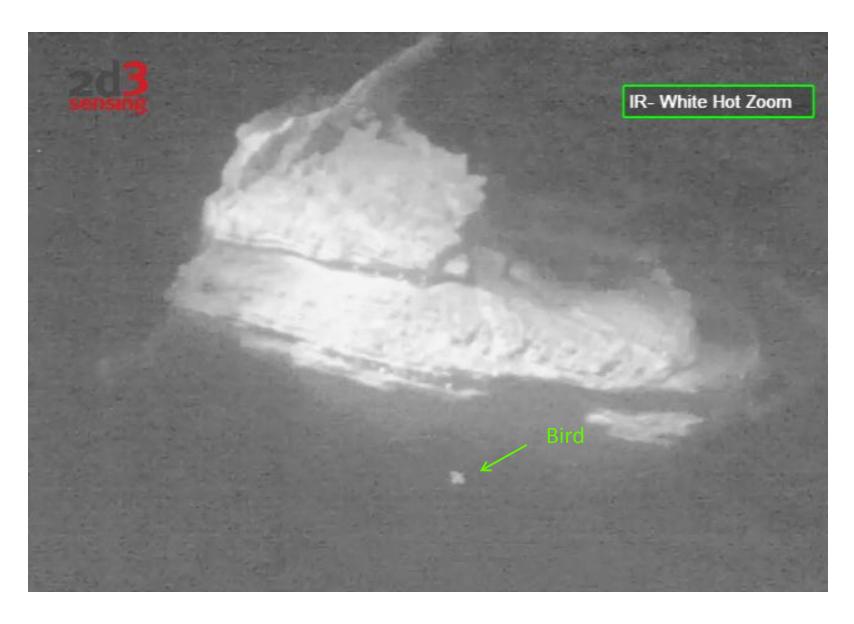


# **Quadrat Comparison**

Field Oblique Field Overhead UAS 250 FT Altitude



# IR



## Wildlife Observations

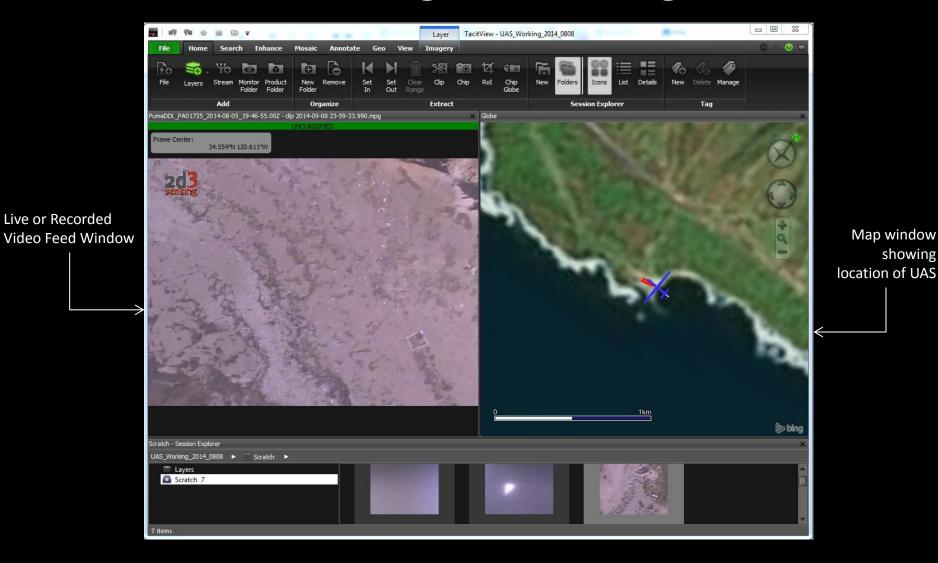








### 2d3 Video and Image Processing Software



Map window

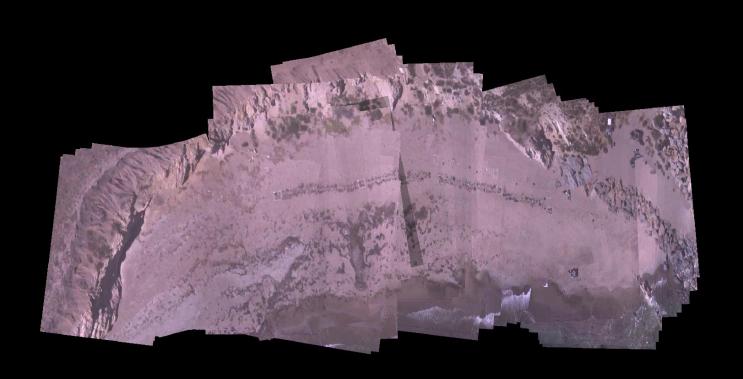
showing

Live or Recorded

# Filtering/Enhancement

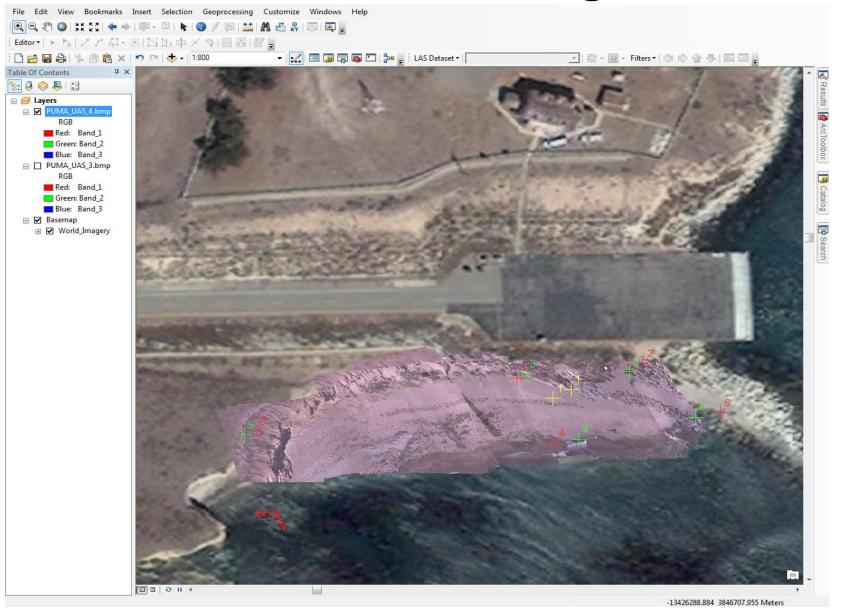


# Mosaicing





# Geo-referencing



# Upload to ERMA



## **Analysis Conclusions**

- Proof of concept has been achieved
- Platform
  - Good flight time ~ 3 hours, 15 20 knot winds started to push the plane around
  - Hover capabilities would be useful
  - Vertical Launch and Land would be useful
- Sensor
  - Need Higher Res
  - Better spatial accuracy
  - On the fly Orthorectification using LIDAR and the ability to provide fixed vertical downward viewing
  - Other sensors hyperspectral/multi-spectral/SAR
  - Use of a Gyro for stabilization
- Software Improvements 2d3 very good for viewing and processing
  - What about transfer, storage and querying?

## Other Platforms for Testing

- NOAA and SCRIPPS Quadcopters
  - Hover capabilities
  - Portable
  - High definition
  - Easy To Use



- Airphrame
  - Consultant
  - Low Cost
  - Includes processing
  - Preprogrammed flight routine
  - Very high resolution
  - Stills only

